

LET'S TALK

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Hello, my name is Benjamin K. Shown

EXPERIENCE

2013 – Present Boston, MA and Seattle, WA	TECTONIC Creative direction and design on user interface projects and experiences for next-generation software. Specific attention to storytelling, envisioning, and motion design with clients including Amazon, Amplify Learning, and Blackberry.
2001 – Present various locations	FREELANCE DESIGNER + ART DIRECTOR Range of design projects and mediums with clients including Arcade Magazine, Cadence Biomedical, and Concerted Efforts.
2011 – 2012 Seattle, WA	MICROSOFT ENVISIONING Design of software and technology prototypes for Microsoft's future vision across scenarios set in the home and office. Specific attention to visual systems and evolving the Microsoft metro design language.
2010 – 2011 Seattle, WA	EMP MUSEUM Exhibit design, art direction, and data visualization for permanent and traveling exhibits including Can't Look Away: The Lure of Horror Film and Fantasy: Worlds of Myth and Magic.
2009 – 2010 Seattle, WA	UNIVERSITY OF WASHINGTON Conduct lectures and provide teaching support for University of Washington undergraduate design program including courses in Design Foundations, Typography, and Professional Practice.
2007 – 2008 Boston, MA	EF EDUCATION Design and develop a variety of projects for EF's worldwide educational travel ventures. Experience with travel market research, photography art direction, and a Paul Rand branding system.

EDUCATION

2008 – 2010 Seattle, WA	UNIVERSITY OF WASHINGTON MFA in Visual Communication Design in the UW School of Art. 2009 Design in Rome participant.
2001 – 2005 St. Louis, MO	WEBSTER UNIVERSITY BA in Interactive Digital Media. Studied abroad in Thailand and The Netherlands. Magna cum laude.

SKILLS

- I AM PASSIONATE** about crafting savvy stories in digital, print, and built environments. I have a love for top-shelf typefaces, peculiar maps, and the power of design to create social change.
 - I KNOW** Adobe Illustrator, InDesign, Photoshop, QuarkXpress, FontLab Studio, and Final Cut Pro.
 - I UNDERSTAND** HTML, CSS, Wordpress CMS, and some Actionscript and Javascript.
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PUBLICATIONS + ACCOLADES

NOV 2012	Black & White: New Monochrome Graphics / Victionary
OCT 2012	New Modernist Type / Steven Heller, Gail Anderson
MAR 2012	Communication Arts, Interactive Annual 18
SEP 2011	Sappi Ideas That Matter grant recipient
JAN 2010	Type Directors Club, Typography 31 / TDC56
OCT 2009	ATypI / Mexico City, Mexico

LECTURES

SEP 2011	Pecha Kucha 33, Design Makes Social Good / Seattle, WA
MAY 2011	AIGA Design Give / Seattle, WA
NOV 2010	African Studies Association Conference / San Francisco, CA
JUL 2009	Department of Design / UC Davis